EngD in Computer Science

Programme Requirements

Computer Science - EngD

IS5101 (15 credits) and CS5001 (15 credits) and

30 credits from Module List: CS4100 - CS4450 and

remaining credits from IS5102 - IS5150, CS5003 - CS5089, CS5201, ID5059, MT4113,

MT5756, MT5753, MT5757, MN5424, MN5461, MN5470, MN5471

At least 45 credits must be gained during the first two semesters of study.

Plus a doctoral thesis

Compulsory modules:

This module equips students with essential skills for completing an MSc in the School of Computer Science. Topics include: technical writing for Computer Science and Information Technology; use of bibliographic and referencing software; presentation skills; critical analysis of written work; generic research skills including framing research hypotheses, designing and conducting experiments, use of survey tools and gathering, analysing and presenting data; understanding basic statistics; use of project planning techniques; awareness of professional and ethical issues in research activities; carrying out a literature review; and awareness of what constitutes academic misconduct. Skills in these areas are reinforced through practical assignments.

Programme module type:	Compulsory for all Postgraduate Programmes except European Masters in Dependable Software Systems.
Learning and teaching methods and delivery:	Weekly contact: Lectures, seminars, tutorials and practical classes.
Assessment pattern:	Coursework = 100%
Module coordinator:	dopgt-cs@st-andrews.ac.uk

01 Object-Oriented Modelling, Design and Programming							
SCOTCAT Credits:	15	SCQF Level 11	Semester:	1			
Planned timetable:	Variable						
	roduces and revises object-oriented modelling, design and implementation up to the level plete programming assignments within other MSc modules. Students complete a number cises in laboratory sessions.						
Programme module type:	Compulsory for Advanced Computer Science, Artificial Intelligence, Computer Communication Systems and Software Engineering Postgraduate Programmes, except when exempted following satisfactory performance in an assessment conducted by the school. Compulsory for European Masters in Dependable Software Systems						
	Postgraduate Pr	·	n Dependable Softv	ware Systems			
		r CS5002 is compuls Information Techno	•	nputer Interaction and Programmes.			
	•	a-Intensive Analysis Id Information Tech					
Anti-requisite(s):	CS5002						
Required for:	CS5011, CS5022	, CS5031, CS5052					
Learning and teaching methods and delivery:	Weekly contact: Lectures, tutorials and practical classes.						
Assessment pattern:	Coursework = 100%						
Module coordinator:	dopgt-cs@st-an	drews.ac.uk					

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CS4102 Computer Graphics						
	SCOTCAT Credits:	15	SCQF Level 10	Semester:	2	
	Planned timetable:	To be arranged.				
	This module covers the fundamental concepts of computer graphics, and develops the ability to apply the concepts to the generation of realistic, synthetic images of 3D objects and scenes. On completion of the module, students should be competent to undertake many tasks in computer graphics, and should have an understanding of the theory underlying many of the relevant techniques.					
	Programme module type:	Optional for Pos	tgraduate Program	mes in the School c	of Computer Science	
	Learning and teaching methods and delivery:	Weekly contact: 2 lectures (x 11 weeks) and fortnightly tutorial.				
	Assessment pattern:	2-hour Written Examination = 60%, Coursework = 40%				
	Module coordinator:	hons-coord-cs@	st-andrews.ac.uk			

CS4103 Distributed Systems						
	SCOTCAT Credits:	15	SCQF Level 10	Semester:	2	
	Planned timetable:	To be arranged.				
	This module covers the fundamentals of distributed systems, with reference to system models, programming languages, algorithmic techniques, concurrency and correctness.					
	Programme module type:	Either CS4103 or CS5024 is compulsory for Computer Communication Systems Postgraduate Programme Optional for other Postgraduate Programmes in the School of Computer Science				
	Learning and teaching methods and delivery:	Weekly contact: 2 lectures (x 11 weeks) and fortnightly tutorial.				
	Assessment pattern:	2-hour Written Examination = 60%, Coursework = 40%				
	Module coordinator:	hons-coord-cs@	st-andrews.ac.uk			

CS4201 Programming Language Design and Implementation						
	SCOTCAT Credits:	15	SCQF Level 10	Semester:	1	
	Planned timetable:	To be arranged.				
	This module studies the design and implementation of programming languages. Topics include language design principles, abstract syntax, evaluation mechanisms, binding, type systems, polymorphism, data encapsulation, exceptions, formal definition of programming languages, compiling techniques, abstract machine design, run-time systems and garbage collection.					
	Programme module type:	Optional for Pos	tgraduate Program	mes in the School c	of Computer Science	
	Learning and teaching methods and delivery:	, , , , , , , , , , , , , , , , , , , ,				
	Assessment pattern:	2-hour Written Examination = 60%, Coursework = 40%				
	Module coordinator:	hons-coord-cs@	st-andrews.ac.uk			

	module coordinatori	nons coord esgist andrews.de.dk				
CS4202 (Computer Architecture					
	SCOTCAT Credits:	15	SCQF Level 10	Semester:	1	
	Planned timetable:	To be arranged.				
	This module studies the principles and technology of modern computer architectures, with particular emphasis on performance and acceleration. Topics include the CPU, memory, interconnect architectures, performance concepts and programming models.					
	Programme module type:	Optional for Pos	tgraduate Program	mes in the School o	of Computer Science	
	Learning and teaching methods and delivery:	Weekly contact: 2 lectures (x 10 weeks) and fortnightly tutorial.				
	Assessment pattern:	2-hour Written Examination = 60%, Coursework = 40%				
	Module coordinator:	hons-coord-cs@	st-andrews.ac.uk			

CS4203 C	CS4203 Computer Security						
	SCOTCAT Credits:	15	SCQF Level 10	Semester:	1		
	Planned timetable:	To be arranged.					
	This module introduces the basic concepts of computer security and cryptography, common attacks and defences against them, and relevant legal and policy frameworks.						
	Programme module type:	Optional for Postgraduate Programmes in the School of Computer Science					
	Anti-requisite(s):	IS5104					
	Learning and teaching methods and delivery:	Weekly contact: 2 lectures (x 11 weeks) and fortnightly tutorial.					
	Assessment pattern:	2-hour Written Examination = 60%, Coursework = 40%					
	Module coordinator:	hons-coord-cs@	st-andrews.ac.uk		_		

CS4204 C	CS4204 Concurrency and Multi-Core Architectures					
	SCOTCAT Credits:	15	SCQF Level 10	Semester:	2	
	Planned timetable:	To be arranged.				
	architectures, ranging from to implement task and d	e key concepts of programming multi-core/many-core and other parallel the identification and use of parallel patterns; the use of structured parallelism data parallelism; key implementation issues, including task identification, eads, garbage collection, task placement, locality; performance monitoring and				
	Programme module type:	Optional for Pos	tgraduate Programi	mes in the School c	of Computer Science	
	Learning and teaching methods and delivery:	, , , , , , , , , , , , , , , , , , , ,				
	Assessment pattern:	2-hour Written Examination = 60%, Coursework = 40%				
	Module coordinator:	hons-coord-cs@	st-andrews.ac.uk			

CS4302 S	CS4302 Signal Processing and Perception for Digital Media							
	SCOTCAT Credits:	15	SCQF Level 10	Semester:	1			
	Planned timetable:	To be arranged.						
	The module will introduce students to the concepts of analogue and digital media and review current standards and technologies used in the production, transport and rendering of digital multimedia. Within the context of networked multimedia the concept of Quality-of-Service will be introduced and the issues involved in transporting time-sensitive data across computer networks will be explained. Specific examples drawn from Internet-based projects, protocols and standards will be used to illustrate these issues.							
	Programme module type:	Optional for Pos	tgraduate Program	nmes in the School o	of Computer Science.			
	Learning and teaching methods and delivery:	Weekly contact: 2 lectures (x 10 weeks) and fortnightly tutorial.						
	Assessment pattern:	2-hour Written Examination = 60%, Coursework = 40%						
	Module coordinator:	hons-coord-cs@	st-andrews.ac.uk					

CS4303 Video Games SCOTCAT Credits: 15 SCQF Level 10 Semester: 1 Planned timetable: To be arranged.

This module builds on the general-purpose programming abilities acquired earlier, introducing games-specific techniques and material. Computer games are now a bigger industry than films, yet they are continuing to develop. While the budget for a new game may rival that of a Hollywood blockbuster, there is also a growing demand for lower octane coffee-break games that can be accessed for short periods in a browser, and for games that can be played on-the-go with a mobile device. Games programming skills are developed through lectures and laboratories, culminating in the creation of actual games.

Programme module type:	Optional for Postgraduate Programmes in the School of Computer Science
Learning and teaching methods and delivery:	Weekly contact: 2 lectures (x 10 weeks) and fortnightly tutorial.
Assessment pattern:	Coursework = 100%
Module coordinator:	hons-coord-cs@st-andrews.ac.uk

CS4402 C	CS4402 Constraint Programming						
	SCOTCAT Credits:	15	SCQF Level 10	Semester:	2		
	Planned timetable:	To be arranged.					
	This module introduces constraint-based reasoning as a powerful mechanism for knowled representation and inference. It provides a thorough grounding in the constraint satisfaction/constraint optimisation problem formalism, and covers both basic techniques for implementing constraint solve and the use of advanced techniques with a modern solver.						
	Programme module type:						
	Learning and teaching methods and delivery:	Weekly contact: 2 lectures (x 11 weeks) and fortnightly tutorial.					
	Assessment pattern:	2-hour Written Examination = 60%, Coursework = 40%					

hons-coord-cs@st-andrews.ac.uk

Module coordinator:

Optional modules:

CS5003 Masters Programming Projects						
SCOTCAT Credits:	15	SCQF Level 11	Semester:	2		
Planned timetable:	Variable					
assignments posed as sm	This module reinforces key programming skills gained in CS5002, by means of a series of coursework assignments posed as small programming projects. These are designed to offer increasing depth and scope for creativity as the module progresses.					
Programme module type	: Compulsory for Programme.	Compulsory for Computing and Information Technology Postgraduate Programme.				
	Communication	Optional for Advanced Computer Science, Artificial Intelligence, Computer Communication Systems, Intensive Analysis, Information Technology, Human Computer Interaction MSc Programmes, EngD in Computer Science				
Pre-requisite(s):	CS5002		Anti-requisite(s):	IS5108		
Learning and teaching methods and delivery:	Weekly contact	Weekly contact: Lectures, tutorials and practical classes.				
Assessment pattern:	Coursework = 1	Coursework = 100%				
Module coordinator:	dopgt-cs@st-ar	ndrews.ac.uk				

CS5201 Special Project for Research Engineers					
SCOTCAT Credits:	15	SCQF Level 11	Semester:	2	
Availability restrictions:	Available only t	Available only to students on the EngD in Computer Science			
Planned timetable:	At times to be a	At times to be arranged with the supervisor			
	This module is available only to students on the EngD programme. It provides an opportunity for in-depth individual study, directed by an individual supervisor, of topics directly relevant to the student's intended EngD research project.				
Programme module type	: Optional for the	Optional for the EngD in Computer Science			
Learning and teaching methods and delivery:	Weekly contact	Weekly contact: 2 supervision hours (x 15 weeks)			
Assessment pattern:	Coursework = 1	Coursework = 100%			
Module coordinator:	Prof S Bhatti	Prof S Bhatti			

Further optional modules are available - see the pdf online called Computer Science - optional modules 2017/8.